

## The K-12 Blueprint BYOD Toolkit

### A Planning Resource for Personalizing Learning

Each day, more and more students are bringing their own electronic devices to school. This is why BYOD—Bring Your Own Device—programs can, on the surface, seem so appealing: a way for schools to have 1-to-1 programs without paying for hardware. But they can also pose unforeseen challenges. Network, security and technology management become more complex with widely different devices.

To help educators keep pace with current educational issues such as BYOD, Intel's K-12 Blueprint provides adaptable toolkits each focused on a critical challenge.

Developing a successful BYOD program requires extensive planning, communication, and ongoing evaluation. The K-12 Blueprint BYOD Toolkit includes case studies, checklists, step-by-steps, program frameworks, forms, and presentations to help in planning and implementing a BYOD program at the school or district level.

Discover the critical resources, tools and information you need to bring a BYOD program to your school or district.  
[www.k12blueprint.com/BYOD](http://www.k12blueprint.com/BYOD).

